

Tutorial on Mixed Integer Linear Programming (MIP) and Pseudo-Boolean Optimization

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Outline of Tutorial on MIP Solving and PB Optimization

- 1 Mixed Integer Linear Programming (MIP)
 - MIP Preliminaries
 - Branch-and-Bound and Branch-and-Cut
 - Additional Techniques

- 2 Combining PB and MIP Techniques
 - Some Challenges When Integrating PB and LP Solving
 - A Proof-of-Concept Hybrid PB-LP Solver
 - Evaluation and Conclusions

An Acknowledgement and an Apology

The MIP material relies heavily on the presentation *Computational Mixed-Integer Programming* by *Ambros Gleixner* at the Casa Matemática Oaxaca (CMO) workshop *Theory and Practice of Satisfiability Solving* in 2018 (<https://tinyurl.com/MIPtutorial>)

A bit too many references are still missing — see Gleixner' slides for full details

Mixed Integer Linear Programming

Mixed integer linear program

- Minimize $\sum_j a_j x_j$
- Subject to $\sum_j a_{i,j} x_j \leq A_i, i = 1, \dots, m$
- $x_j \in \mathbb{N}$ for $j = 1, \dots, n$
- $x_j \in \mathbb{R}_{\geq 0}$ for $j = n + 1, \dots, N$

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- Integer-valued variables
- Real-valued variables
- Linear objective function

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- No real-valued variables:
integer linear program (ILP)
- $0 \leq x_j \leq 1$ for all j : 0-1 ILP
- Vacuous objective $\sum_j 0 \cdot x_j$:
decision problem
- But MIP best for optimization

Two Differences Compared to SAT/PB

Academia vs. industry

- Best solvers are commercial and closed-source
- E.g., CPLEX [CPL], GUROBI [Gur], and XPRESS [Xpr]
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Search vs. backtracking

- SAT/PB: Fast decisions; careful, slow(er) conflict analysis
- MIP: Lots of time & effort on decisions; backtracking not so advanced

MIP Solving at a High Level

- 1 Preprocessing (called **presolving**)
- 2 Linear programming + **branch-and-bound**
- 3 Add **cutting planes** ruling out infeasible LP-solutions
(**branch-and-cut** method going back to [Gom58])
- 4 Heuristics for quickly finding good feasible solutions

Linear Programming Relaxation

Linear Programming Relaxation (LPR)

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-
- Fast to solve (just linear programming)
 - LP solution x^* yields lower bound
 - Or, if x^* “accidentally” feasible, have optimal solution
 - Use simplex algorithm — will have many LP calls for same problem with different variable bounds; need efficient hot restarts

LP-Based Branch-and-Bound

Branch-and-bound

Choose integer-valued x_j and $B \in \mathbb{N}$

- Solve MIP plus constraint $x_j \geq B$
- Solve MIP plus constraint $x_j \leq B - 1$

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Prune subproblem/node when

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- LP bound $>$ **incumbent** (current best solution)

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Branch on

- Variables
- General linear constraints (powerful but difficult)
Corresponds to **stabbing planes** proof system [BFI⁺18]

Branch-and-Cut

General cutting plane method

- 1 Solve LP relaxation
- 2 If solution x^* feasible for MIP \Rightarrow found optimum
- 3 Otherwise generate and add constraint $\sum_j b_j x_j \leq B$ that is
 - valid for MIP
 - violated by LP solution x^*
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Branch-and-cut

- Run branch-and-bound
- But in each subproblem, use cutting plane method to repeatedly
 - solve LP relaxation
 - add cut

Example Cut 1: Knapsack Cover Cut

Given constraint

$$\sum_{j \in I} a_j x_j \leq A$$

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$$\sum_{j \in C} a_j > A$$

$$\sum_{j \in C \setminus \{i\}} a_j \leq A$$

for all $i \in C$

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(In cutting planes, weaken & divide $\sum_{j \in I} a_j \bar{x}_j \geq -A + \sum_{j \in I} a_j$ to get disjunctive clause $\sum_{j \in C} \bar{x}_j \geq 1$)

Example Cut 2: Mixed Integer Rounding (MIR) Cut

Mixed integer rounding (MIR) cut [MW01] applied to (normalized) pseudo-Boolean constraint

$$\sum_i a_i \ell_i \geq A$$

with divisor $d \in \mathbb{N}^+$ produces constraint

$$\sum_i \left(\min(a_i \bmod d, A \bmod d) + \lfloor \frac{a_i}{d} \rfloor (A \bmod d) \right) \ell_i \geq \left\lceil \frac{A}{d} \right\rceil (A \bmod d)$$

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For comparison, division by 3 and multiplication by 2 produces

$$2x + 2y + 2z + 4w + 4u \geq 4$$

Presolving

Presolving is a topic for a full separate lecture or two
(well, like most other aspects of MIP solving that we touch on. . .)

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Some simple (but efficient) techniques:

- **Substitution** of fixed variables
- **Normalization** of constraints: divide integer constraints by gcd on left-hand side and round on right-hand side
- **Probing**: tentatively assign binary variables and propagate
- **Dominance test**: remove constraints implied by other constraints

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For more details, see talk by Gleixner <https://tinyurl.com/MIPTutorial>

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MIP conflict analysis [Ach07] analogous to CDCL, but

- operate on clausal reasons extracted from constraints
- **not** on constraints themselves

Exponential loss in power!

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Pigeonhole principle

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But can find other, more interesting benchmarks where MIP conflict analysis seems to really suffer from this problem [DGN21]

Branching Heuristics

Dual gain

Given LP solution x^* , branch on x_j such that $x_j \geq \lceil x_j^* \rceil$ and $x_j \leq \lfloor x_j^* \rfloor$ both provide good lower bound increase

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Look ahead (strong branching)

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Keep also other statistics about variables to guide search

Node Selection

How to grow search tree?

- **Depth-first search (DFS)**: keeps cost for simplex calls small
*[corresponds to what SAT and PB solvers **always** do]*
- **Best bound search (BBS)**: Focus on improving lower bound
(dual bound)
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Combine BBS and BES with **DFS plunges** to exploit simplex hot restarts

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Example of “fix-and-MIP” local neighbourhood search heuristic
(Note that, interestingly, this turns ILP into **0-1 ILP subproblem**)

And More. . .

- 1 Decomposition
 - Branch-and-price / column generation
 - Bender's decomposition
*[Core-guided and IHS search similar in spirit to logic-based
Benders decomposition [HO03]]*
- 2 Symmetry handling
 - Via graph automorphism
 - Or dedicated symmetry detection (commercial solvers)
- 3 Extended formulations (with new variables and constraints)
- 4 Parallelization
- 5 Restarts

Numerics and Correctness

Numerics

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 - are significantly slower
 - don't support the full range of state-of-the-art techniques

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Proof logging / certification

- Currently not available for state-of-the-art MIP solvers
- Though known that even best commercial solvers sometimes give wrong results
- Some work on proof logging in [CGS17, EG21] — challenges:
 - How to capture wide diversity of techniques?
 - What is a convenient format?
 - How to generate proofs efficiently on-the-fly?

Some Interesting MIP Questions

- 1 Develop better heuristics to branch on general linear constraints (cf. **stabbing planes** [BFI⁺18])
- 2 Design stronger conflict analysis operating directly on linear constraints (borrow ideas from native pseudo-Boolean solvers?)
- 3 Provide rigorous understanding of MIP solver performance
- 4 Develop families of theory benchmarks and computational complexity results for them (cf. SAT solving and proof complexity [BN21])
- 5 Steal best MIP ideas and use for pseudo-Boolean solving!?

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[next and final topic]

Combining PB Solving and Mixed Integer Programming

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Why not merge the two to get the best of both worlds of pseudo-Boolean conflict-driven search and MIP-style branch-and-cut?

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High-level idea: Give pseudo-Boolean solver access to LP solver

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Need to **carefully balance time allocation** for PB solver and LP solver

Backtracking from LP Infeasibility?

What to do if LP solver call shows LP relaxation infeasible under current trail?

- Obviously, PB solver should backtrack
- But can only do conflict analysis on violated PB constraint
- And PB solver blissfully unaware of any conflict. . .

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More subtle issue:

- Efficient LP solvers use inexact floating-point arithmetic
- How to incorporate into Boolean solver that must maintain perfectly sound reasoning?

Sharing of Cut Constraints?

Cut constraints from LP solver

- When LP relaxation feasible, MIP solver generates cut constraint to remove the found LP solution
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Cut constraints from PB solver

- PB solvers learns new constraints at high rate from conflict analysis
- These learned constraints can also be viewed as cuts
- Should such constraints be passed from PB solver to LP solver?

Report on Proof-of-Concept PB-LP Integration [DGN21]

- 1 Interleave LP solving within conflict-driven PB search
 - Limit LP time by enforcing **total #LP pivots \leq #PB conflicts**
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 - **Farkas' lemma** \Rightarrow violated linear combination of constraints
 - Use this **Farkas constraint** as starting point for conflict analysis
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- 4 Also explore letting PB solver pass learned constraints to LP solver

(What We Need from) Farkas Lemma [Far02]

Pseudo-Boolean Farkas Lemma

Given

- Pseudo-Boolean formula $F = \{C_1, \dots, C_m\}$,
- partial assignment ρ ,

such that LP relaxation of residual formula $F|_\rho$ infeasible

Then \exists coefficients $k_i \in \mathbb{N}$ such that linear combination

$$\sum_{i=1}^m k_i \cdot C_i$$

is violated by ρ , i.e.,

$$\text{slack}(\sum_{i=1}^m k_i \cdot C_i; \rho) < 0$$

Observed in [MM04] that $\sum_{i=1}^m k_i \cdot C_i$ is valid starting point for pseudo-Boolean conflict analysis

Relation to MIP Solvers with Conflict Analysis?

MIP solvers also combine constraint propagation and SAT-style clause learning with LP solving

- Implemented in SCIP [ABKW08]
- And also in closed-source solvers (see [AW13])

Important to understand similarities and differences — let's give high-level description of PB search and conflict analysis phrased in MIP language

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Pseudo-Boolean search

- 1 Make **decision** to assign free variable to 0 or 1
- 2 **Propagate** all assignments implied by some linear constraint until saturation
- 3 If no contradiction, go to step 1
- 4 Otherwise some constraint C violated \Rightarrow trigger **conflict analysis**

PB Conflict Analysis “in MIP Language”

Pseudo-Boolean conflict analysis (simplified description)

- 1 Find **reason constraint** R responsible for propagating last variable x in C to “wrong value”

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- 7 Switch back to **search** phase

Comparison to MIP Propagation and Conflict Analysis

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Arithmetic

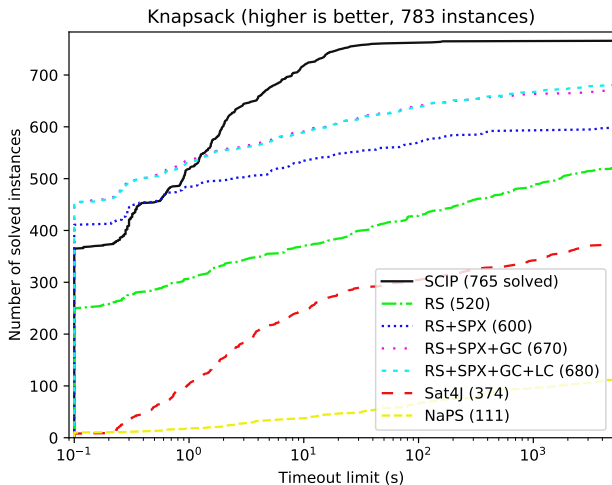
- SCIP uses floating point
- Reasoning steps in PB solver computed with exact integer arithmetic
- No issues with possible rounding errors

Experimental Results for Knapsack Benchmarks [Pis05]

ROUNDINGSAT (RS)
enhanced with

- LP solver
SoPLeX (SPX)
(from SCIP)
- Gomory
cuts (GC)
- shared learned
PB cuts (LC)

compared to other
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Experimental Results for PB and MIPLIB Benchmarks

ROUNDINGSAT (RS) run on PB and 0-1 ILP instances with

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	SCIP	RS	+SPX	+GC	+LC	SAT4J	NAPS
PB16dec (1783)	1123	1472	1453	1452	1451	1432	1400
PB16opt (1600)	1057	862	988	986	993	776	896
MIPdec (556)	264	203	263	261	259	169	170
MIPopt (291)	125	78	101	102	102	62	65

Performance of Integrated PB-LP Solver

- 1 Best of both worlds?
 - At least well-rounded performance
 - Hybrid PB-LP solver always competitive with best solver
 - Pretty dramatic improvements for optimization problems compared to pseudo-Boolean state of the art
 - SCIP is hard to beat, but also pulls quite a few extra tricks that we haven't implemented (like problem-type-specific approaches)

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- 3 Sharing Gomory cuts and learned cuts not so helpful
 - Except for knapsack benchmarks, where they help a lot
 - And maybe we could/should fine-tune how sharing is done?

Usefulness/Usage of Constraints

Estimate usefulness of different types of constraints

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Constraints learned after Farkas-based conflicts

- Less useful than regular learned constraints
- But big spread in usage measurements

PB Solver Performance: Balancing the Picture

To provide fuller view, should also be mentioned that ROUNDINGSAT can outperform commercial MIP solvers by 1-2 orders of magnitude for problems such as, e.g.,

- matching of children with adoptive families [DGG⁺19]
- automated planning using binarized neural networks [SS18]

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ROUNDINGSAT seems particularly good for “**big- M constraints**” like

$$A\bar{z} + \sum_i a_i l_i \geq A$$

encoding $z \Rightarrow \sum_i a_i l_i \geq A$

Coefficient A of \bar{z} can be very large compared to a_i 's

\Rightarrow LP relaxation quite uninformative

Future Research Directions for PB-LP Integration (1/2)

- 1 Fine-tune heuristics
 - Improved LP-based cut generation?
 - Smarter sharing of PB constraints with LP solver?
 - Dynamic allocation of PB and LP solving time based on contributions?

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- 4 Use MIP presolving in pseudo-Boolean solvers
- 5 Use MIR cuts and/or other MIP cut rules to improve pseudo-Boolean conflict analysis

Future Research Directions for PB-LP Integration (2/2)

- 6 Combine LP solver with core-guided search or IHS approach

Future Research Directions for PB-LP Integration (2/2)

- ⑥ Combine LP solver with core-guided search or IHS approach
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- 8 Export pseudo-Boolean conflict analysis to MIP
- 9 Use hybrid PB-LP solver to solve 0-1 MIP problems
 - PB solver decides on Boolean variables and propagates
 - LP solver takes care of real-valued variables

Summing up

- Revolution in performance last two decades in
 - Boolean satisfiability (SAT) solving
 - Mixed integer linear programming (MIP)
- More recent addition: Cutting-planes-based conflict-driven search
- Quite different approaches
 - Complementary strengths
 - Lots of room for synergies?
- Lots of **exciting research waiting to be done** 😊

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Thanks for sticking till the end!

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